**Making Requests: Assignment**

**Instructions**

To complete this Practice problem, you will be building a number of functions that make external requests using the axios library. In each function, you will be asked to make a request and then log out a specific response.

See below for more information on the project setup as well as the requirements for each function.

**Starter code**

To start, make sure you've forked and cloned the constellations server, linked below. Follow the instructions in that repository to get the project up and running.

* [GitHub: Constellations Server](https://github.com/Thinkful-Ed/starter-constellations-server)

**Project Setup**

The src/main.js file includes an axios variable and a BASE\_URL variable which points to the correct URL for the constellations server. Please do not change either of these lines.

All of the functions you will need to fill in are included in this file.

**Functions**

For each of the following functions, you will need to make a request using the BASE\_URL. For each function, you should make a request using the BASE\_URL and the provided path. Replace :id in any path with the appropriate parameter.

For example, your URL might look like the following:

const url = `${BASE\_URL}/constellations/${id}`;

Remember that the response from axios will include a data key that will contain the response.

Once the request has been made, log out the data key as instructed below.

**index()**

| **Method** | **Path** |
| --- | --- |
| GET | /constellations |

The index() function should return all of the constellation resources.

**create()**

| **Method** | **Path** |
| --- | --- |
| POST | /constellations |

The create() function should take an object, body, and create a new constellation.

**show()**

| **Method** | **Path** |
| --- | --- |
| GET | /constellations/:id |

The show() function should take an id and return a constellation for the given constellation.

**update()**

| **Method** | **Path** |
| --- | --- |
| PUT | /constellations/:id |

The update() function should take an id and an object, body, and update the given constellation.

**destroy()**

| **Method** | **Path** |
| --- | --- |
| DELETE | /constellations/:id |

The destroy() function should take an id destroy the given constellation.

**Tips**

* You may complete this challenge on your own machine before uploading it to Qualified.
* Reference the related checkpoint for help on completing this Practice problem.
* If you need help, contact your mentor or speak with your peers in Slack.